STEP1:

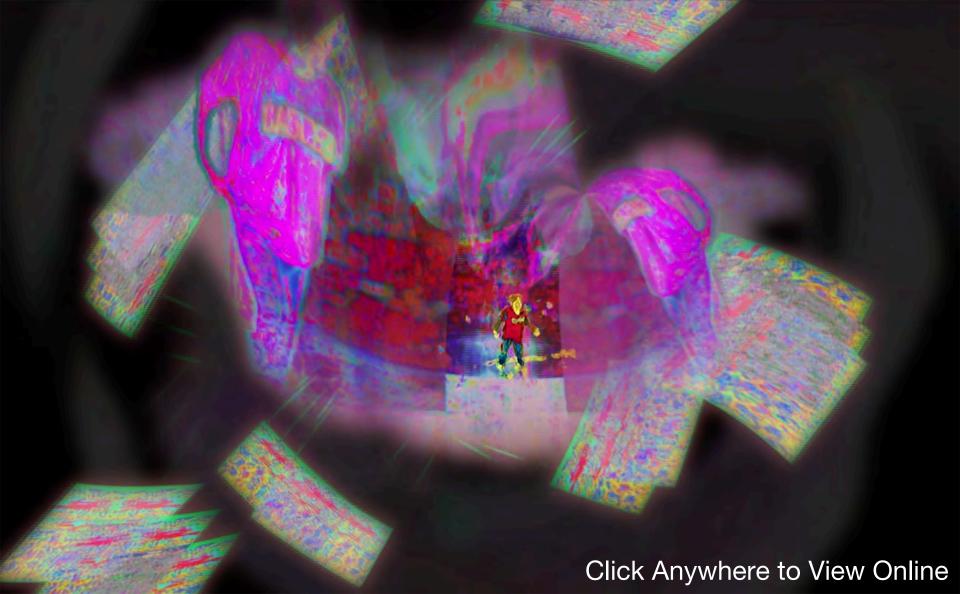


GETAIN







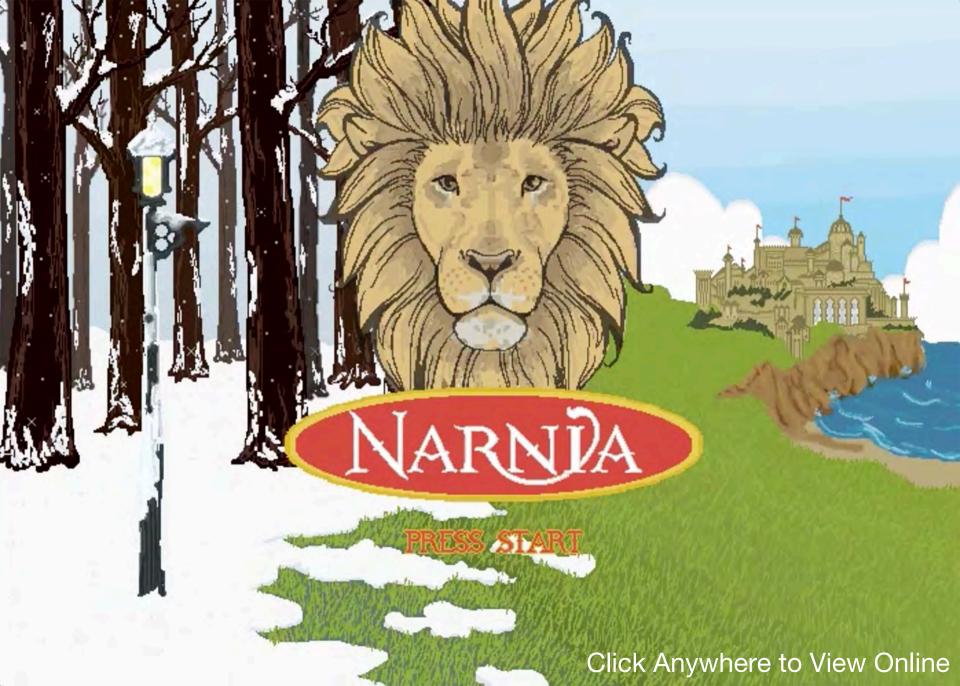






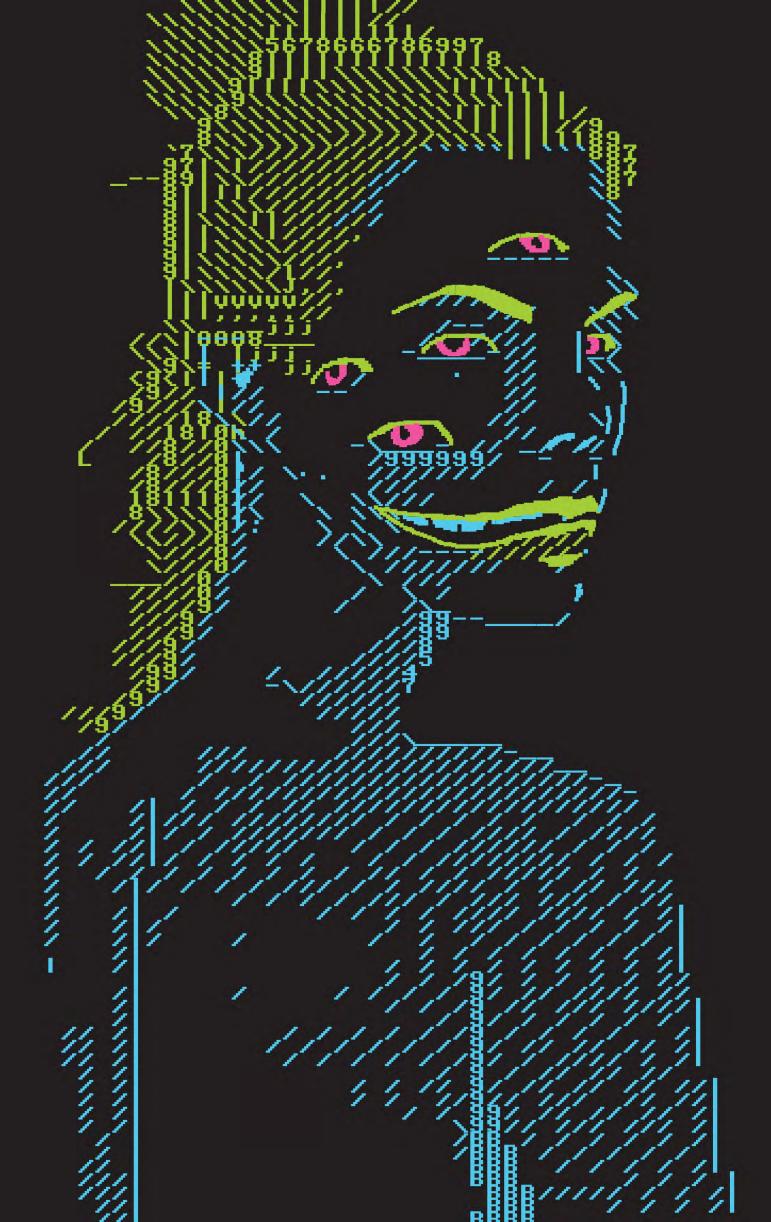




























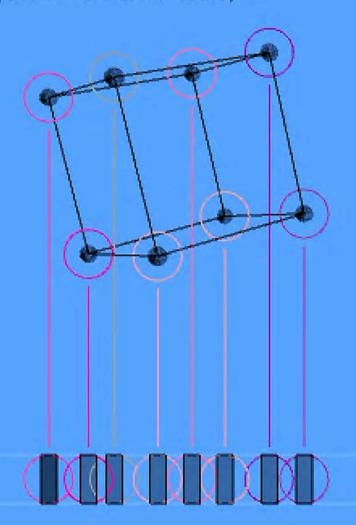
You find a being that lives in 2-dimensions, & it has no idea what/where you are.
You decide to teach them the 3rd dimension.

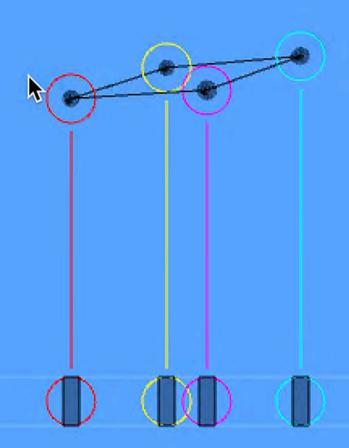
First, you try showing them a cube.

You immediately realize they cannot see outside their own flatland.

Projecting a shadow of the cube onto their flatland seems to work (projection is below cube) Next you try showing them something more familiar. A square. You begin rotating it around 3-dimensional space.

The square in 3D space is still an uncomprehensible mess of points.
The flatlander ask, why is distorting?





The cube is an incomprehensible mess of points moving around erradically, & the flatlander has no concept of this.

When the square rotates through 3D space, the projection is almost unrecognizable.

This flatlander being clearly lacks the 3D spatial thinking you've always known.

Then you realize, this encounter is going to be a lot longer than you thought.

Click Anywhere to View Online

Student Work: File Name and Description List

- -page 1, **Link** to Stop Motion Video, Art Foundations: Time Studio
- -page 2, Link to Camera Motion Video, Art Foundations: Time Studio
- -page 3, **Link** to Documentation for Sound and Video Installation, Art Foundations: Time Studio
- -page 4, **Link** to Documentation for Photo and Projection Installation, Art Foundations: Time Studio
- -page 5, Link to 2.5D Video, Motion Graphics
- -page 6, **Link** to Moire Animation, Motion Graphics
- -page 7, Link to Logo Animation, Motion Graphics
- -page 8, Photo Composite, Photo Imaging
- -page 9, Digital Painting, Photo Imaging
- -page 10, **Link** to Pixel Art Animation, Photo Imaging
- -page 11, Link to Cinemagraph Video (series of 3), Photo Imaging
- -page 12, Digital Illustration, Vector Imaging
- -page 13, Type Art, Vector Imaging
- -page 14, Link to Stop Motion Video, Digital Video
- -page 15, Link to Datamosh Video, Digital Video
- -page 16, **Link** to Experimental Short, Digital Video
- -page 17, **Link** to Collaborative Video Installation Files
- -page 18, Interactive Video Documentation (with web **Link** to online project)
- -page 19, **Link** to Final Project, Introduction to Computational Media
- -page 20, Link to Midterm Project, Introduction to Computational Media